

Announcements

Games @ the Library Week, 2018

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During the week of October 21-27, 2018, APLA sponsored "Games@theLibrary" week, also known as *la semaine des Jeux@la bibliothèque* in French! Anytime that week, libraries of all types in Atlantic Canada were encouraged to host a "game themed" event of their choice (board games, chess, trivia, scavenger hunts, video games, etc.). Events could be geared toward specific age groups or the whole community. APLA's goal is to show that libraries are places where people meet, learn, and have fun!



All participants during APLA's Games@the Library week were eligible to enter their names in the grand prize draw scheduled for November 21, 2018. One grand prize winner will be chosen for all of Atlantic Canada. The winner's name will be published in the next bulletin.

All participants were also encouraged to share photos of their events with APLA social media. Above, is a picture of the Nova Scotia Community College Ivany campus Library's event.

A great big thank you to everyone who participated in Games@the Library week.