

## Feature Articles

### Games@theLibrary/Jeux @ la bibliothèque

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During the week of **October 29 - November 4, 2017**, APLA will sponsor "Games @ the Library" week which is also known as la semaine des Jeux@la bibliothèque in French! Anytime that week, libraries of all types in Atlantic Canada will be encouraged to host a "game themed" event of their choice (board games, chess, trivia, scavenger hunts, video games, etc.). Events could be geared towards specific age groups or to the whole community. APLA's goal is to show that libraries are places where people meet, learn, and have fun!

This year, the dates of APLA's Games@the Library coincide with ALA's International Games Week. The alignment of the two events might inspire intercultural programming as well as the opportunity for library clients to try games from other countries in addition to past programming ideas which ranged from board games, indoor mini golf, bowling, hula hoop and parachute games, Lego, and more!



All participants during APLA's Games@the Library week will be eligible to enter their names in the grand prize draw on November 21, 2017. One grand prize will be chosen for all of Atlantic Canada. The winner's name will be published in the next bulletin.

