

## Announcements

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### Games @ the Library 2016



October 16 – 22, 2016

From October 16-22, 2016, APLA sponsored "Games @ the Library" week, which is also known as la semaine des Jeux @ la bibliothèque in French! Anytime that week, libraries of all types in Atlantic Canada were encouraged to host a "game themed" event of their choice (board games, chess, trivia, scavenger hunts, video games, etc.). Events could be geared

toward specific age groups or the whole community. APLA's goal is to show that libraries are places where people meet, learn, and have fun!

All participants during Games @ the Library week were eligible to enter their names in the grand prize draw which took place November 28, 2016. There was one grand prize for all of Atlantic Canada. The winner's name will be published in the next bulletin.

Communications for Games @ the Library focused upon online resources this year. To prepare for the event, the existing Games @ the Library website and blog information were updated. More French content was also added. Especially noteworthy, is the new French version of the logo!



16 au 22 octobre, 2016